

FAQ - 1.0

ANKH - GODS OF EGYPT



RULES CLARIFICATIONS

Q: Are Actions and Events in the game optional or mandatory?

A: Actions and Events in the game are mandatory. If you can do it, you must do it. However, if a player is not able to perform an Action for any reason (for example, if they don't have enough Followers to unlock an Ankh Power), they may still move the corresponding Action marker with no effect.

Here's a more detailed list of how to resolve each Event and Action:

Events:

- **Control Monument:** You must gain control of a Monument, if possible.
- **Camel Caravan:** You must divide a region in two, if possible.
- **Conflict:** You must always resolve the entire Conflict.

Actions:

- **Move Figures:** For each of your figures you must decide to move it or not, up to 3 spaces (you can end up not moving any figures).
- **Summon Figure:** If you have figures, you must summon 1 of your figures when selecting Summon (Pyramid Attuned is optional, as stated in the power).
- **Gain Followers:** You can't choose to gain less Followers than you should from this action.
- **Unlock Ankh Power:** If you have an available Ankh Power and enough Followers to unlock it, you must spend the Followers and unlock it.

Q: Do you need figures to gain Devotion from Monument Majority?

A: Yes. You are always required to have figures in a region to gain Devotion from your Monument Majorities. If all your figures are killed by Plague of Locusts, you can't gain Devotion from Majorities.

Q: Can the player with the second most Monuments of a type in a region gain Devotion from Majority if the player with most Monuments has no figures there?

A: If a player has a Monument Majority in a region but doesn't have figures there, no other player can gain Devotion for that type of Monument in that region (because only the player with the actual Majority can gain Devotion and must be present to gain it).

Q: Is the number of Follower tokens each player has open information?

A: Yes. Followers are hidden during a Plague of Locusts bid, but players are able to know the total number of Followers any other player has at all times.

Q: In which order do players gain Devotion during a Battle?

A: This is the order for gaining Devotion during a Battle:
1-Monument Majority (+ Bountiful Ankh Power)
2-Winner of the Battle (+ Drought Card + Glorious Ankh Power + Bountiful Ankh Power)
3-Magnanimous Ankh Power (+ Bountiful Ankh Power)
4-Miracle Card (+ Bountiful Ankh Power)
5-Worshipful Ankh Power (+ Bountiful Ankh Power)

Each one of those is a separate step and all Devotion gained in a step by a single player is granted at the same time. Bountiful adds Devotion to each applicable step if you are still in Red when that step is resolved. (e.g., If you have Bountiful in Red, and would gain from Pyramid and Obelisk majority, you gain 3 Devotion in step 1.)

If multiple players would gain Devotion in the same step, they gain in reverse Devotion order.

Q: Can I sacrifice 2 Followers for Worshipful multiple times in the same Battle?

A: No. You can only use Worshipful once per Battle.

Q: Can a player who lost all their figures win a Battle with only their strength bonuses?

A: No, a player with no figures ignores any bonuses and has 0 strength.

Q: If during a Battle all players lose their figures, can a player holding the tiebreaker token activate it to win the Battle and gain 1 Devotion?

A: No. A player needs figures to win a Battle.

MERGING GODS

Q: After the Merge, do players change the seating order to play turns in sequence?

A: No, the turn order never changes. In some games the merged players take turns in sequence, in others they don't.

Q: When Merging, can players choose any mix of Guardians from both gods?

A: No. The higher-merging god MUST keep all their Guardians and may gain control of the lower-merging god's Guardians as long as they have spare color bases. They cannot swap their Guardians for ones from the lower-merging god.

Q: When Merging, do Guardians that were kept from the lower-merging god stay on the board?

A: The higher-merging god simply replaces the color bases from the chosen Guardians, and they stay where they are. If they were on the board, they stay there, if they were in the pool, they stay in the pool.

Q: Since both Merged players have a dashboard with the same set of Ankh powers, can they use their Ankh powers twice?

A: No. The Merged players have only 1 instance of each Ankh Power even though they keep track of them separately. For all purposes, the Merged God is considered a single entity. Any effects that refer to gods or players see the Merged God as a single player/god.

🏰 BATTLE CARDS 🏰

Plague of Locusts**Q: What happens when multiple players play the Plague of Locusts card in the same Battle?**

A: If multiple Plague of Locusts cards are played in a Battle, that many bids are resolved in sequence. Players with at least 1 figure in the region participate in the resolution of all bids, even if all their figures were killed in one of the previous bids. (Being in the region at the beginning of the phase is enough to qualify for all Plague of Locusts resolutions.)

🏰 GODS AND GUARDIANS 🏰

Anubis**Q: Can Anubis trap a Warrior killed in a Battle he is not participating?**

A: Yes. Anubis can trap a Warrior any time Warriors are killed, even outside of a Battle.

Apep**Q: Can Apep move into Water spaces?**

A: No. It can finish a movement only in non-Water spaces. Note, however, that it may be summoned in ANY Water space, it doesn't need to be adjacent to your figures or monuments.

Cat-Mummy**Q: If the 2 players controlling the Merged God would lose Devotion because a Cat-Mummy died, how much Devotion do they lose?**

A: The Merged God is considered a single god/player for effects. So, in this case they would lose only 1 Devotion.

Giant Scorpion**Q: What does the phrase "Those spaces must be 1 space away from the Scorpion and 1 space away from each other" mean?**

A: A Space is 1 Space away from another if they share a Hex border, which also means that with 1 movement, you could go from one space to the other. In Ankh, this is different from being adjacent: Two spaces are adjacent if they are 1 space away from each other AND in the same region.

Since the Giant Scorpion is a physical miniature, it is always pointing at 2 spaces that are 1 space away from it. But they are not necessarily adjacent to it. If there's a river or camel between the Scorpion and the Monument, the Monument is not adjacent, and thus cannot be destroyed.

Mummy**Q: If a Mummy is killed multiple times in the same Battle, how many times does it count for the Miracle card?**

A: Each time the Mummy dies, it is considered a different instance of a figure being killed. So, if a Mummy is killed twice in the same battle, you would gain 2 Devotion from Miracle, 1 from each time the Mummy was killed.

Satet**Q: Can Satet move Sobek into a Water space?**

A: You may only move enemy figures into a Water space if the figure is allowed to occupy it (e.g., you cannot move Apep into a Water space, but you can move Ammit or Sobek).

🏰 SCENARIOS 🏰

The Great Rebuilding**Q: NOTE 1 says that if a player would resolve a Control Monument event, but has no Monument tokens left in their pool, instead of gaining control of an adjacent neutral Monument, they destroy it and gain the 3 Followers. But NOTE 2 says that when neutral Monuments are destroyed, Followers are discarded. What is the correct way to resolve this?**

A: NOTE 2 describes what happens when OTHER effects, like the one from Giant Scorpion, destroy a Monument. In the case a Monument is destroyed because the player has no tokens left, the player gains the Followers instead of them being discarded.

Twilight Over the New Kingdom**Q: What happens first, Worshipful or the Devotion loss from losing a Battle while controlling a City?**

A: Worshipful triggers before the player controlling the City loses Devotion.

PANTHEON



Bastet

Q: Are Bastet Cats tokens or figures?

A: Bastet Cats are tokens, not figures, which means they are not removed by Plague of Locusts and that Bastet needs at least 1 figure in the region during Battle Resolution to add the Cat's strength.

Set

Q: If an Anubis Warrior controlled by Set is killed, can Anubis trap it?

A: Anubis can only keep Warriors from other players.

Although the Warrior is considered as belonging to Set when killed (which is relevant for Miracle), Anubis cannot keep that Warrior trapped. The Warrior immediately returns to Anubis' pool.

Q: What happens if Set is controlling one of Osiris' figures that is on an Underworld token, since enemy figures cannot occupy an Underworld space?

A: The figure stays in the token but still belongs to Set. Figures can't be placed there, either by summon or movement but stay if already there.

PHARAOH



Q: Does resolving the War Room effect count as building a Monument?

A: No. You are not building the Monument, you are merely replacing it.

Q: Can Hathor summon a Priest to the Palace dashboard instead of a figure on the board?

A: No. Hathor's ability can only be used to summon figures to the main board.

GUARDIANS SET



Am-Heh

Q: Can you choose to end Am-Heh's move in the same space it started and still activate the ability?

A: Yes.

Ammit

Q: Can you choose to end Ammit's move in the same space it started and still activate the ability?

A: Yes.

Shezmu

Q: What happens if 2 Shezmus are in the same region?

A: This is very rare since a Shezmu cannot enter or be summoned in an enemy Shezmu's region. But in the rare cases when it happens, ALL Guardians in the region lose their strength and abilities (including both Shezmus).

TOMB OF WONDERS



Babi

Q: Can Babi be destroyed by the Giant Scorpion?

A: This is a rare interaction, since Babi and Giant Scorpion are both Level 3 Guardians. But Babi is not a Monument, so he can't be destroyed by the Giant Scorpion.

Petsuchos

Q: Does Petsuchos stay on the board if it was controlled by one of the Merged Gods?

A: Petsuchos is resolved after the Merging, so if it was controlled by one of the Merged Gods, it stays on the board.

Q: If Ra makes Petsuchos Radiant and loses control of it, removing it from the board, what happens to the Radiant token?

A: When Radiant Petsuchos is removed from the board, the Radiant token is returned to Ra.

Ptah

Q: What happens if Anubis has an Exalted Follower and Ptah is forgotten?

A: If Ptah is forgotten, any Exalted Followers in Anubis' possession stay with him and can still be spent as 2 Followers.