

HUNTER MOB

4





BASIC: AXE SWING




SPECIAL: TORCH



Deals +1  for each  faster than Hunter's Attack.

ABILITY: CALL ALLIES

All Enemies within 1 tile, and not in spaces with Hunters, move 2 toward this space.
Heal all  from Hunter Mob.

HUNTSMAN'S MINION

5





BASIC: LUMBERING SWING



SPECIAL: RAPID STRIKES



Unless this Attack is Dodged or Staggered, Hunter must Dodge (➤➤) or suffer 1 additional , then must Dodge (➤) or suffer 1 additional .

ABILITY: KNOCKBACK

At ➤➤, before Hunter's Attack, they must Dodge (➤➤) or be moved 3 spaces away and suffer **Stun**.

SCOURGE BEAST

4



BASIC: QUICK SWIPE



SPECIAL: POISONED BITE



Poison Stagger

If the Hunter is already Poisoned,
their Attack suffers -1 ➤.

ABILITY: QUICK DODGE

Before Hunter's Attack,
move Scourge Beast 1 space away.

Scourge Beasts move 2 when Activating or Pursuing.

CHURCH SERVANT

4





BASIC: CANE STRIKE



SPECIAL: ELDRITCH SURGE



Gains +1  and +1  for each Insight collected this Chapter.

ABILITY: REPEATING PISTOL

Stagger Hunter's Attack unless they Dodge (  ).

Flip another Enemy Action.

MALE BEAST PATIENT

3



BASIC: CLAW SWIPE








SPECIAL: TOXIC MIASMA



Stagger

Poisoned Hunter's Attacks suffer -1  and -1 .

ABILITY: ASHEN BLOOD

If Hunter's Attack deals any , they must Dodge () or suffer that much  and **Poison**.

FEMALE BEAST PATIENT

3



BASIC: CLAW SLASH



SPECIAL: SCREECHING HOWL

All Enemies within 1 tile, and not in spaces with Hunters, move 2 toward this space. After all Enemies move, the Hunter must Dodge (➤) or suffer 1 (🔴) for each Enemy in this space.

ABILITY: ASHEN BLOOD

If Hunter's Attack deals any (🔴), they must Dodge (➤➤➤) or suffer that much (🔴) and **Poison**.


CHURCH GIANT

6



BASIC: RECKLESS SWING



If Dodged, Hunter's Attack deals +1 .

SPECIAL: FIERCE CLEAVE



Cannot be Staggered.

Targets all Hunters in this space.

Deals +1  for each  on Church Giant.

ABILITY: LUMBERING

The Church Giant makes no Attack.