

ONE-SHOT QUEST: DIABOLIC CHALLENGE

During our years fighting the Darkness, we've learned of a new, dire challenge we must face. The armies of Darkness swell under a host of fresh leaders who, if left unimpeded, will send their armies to attack the Primal realm with a force that has never been seen before. May the Light protect us, for we must strike a blow before that happens by venturing deep into the bowels of the Infernal realm, seeking out these new captains, and destroying them!

QUEST OBJECTIVE

Defeat the Darkness: Kill 2 Level 5 Roaming Monsters

QUEST SPECIAL RULES

- **Diabolic Banners:** Objective tokens represent enchanted Banners full of Darkness magic. Any Hero standing in an Objective token's Zone may spend 1 action to destroy the Banner (remove the token from the Dungeon), then each Hero gains 5 XP.

Tiles needed (from *Hellscape*, [A] Tiles): 1B, 3B, 4B, 5B, 6A, 7B.



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| 6A | 4B | 1B |
| 7B | 5B | 3B |

*Loot tokens are placed according to the number of Heroes:

