

# ONE-SHOT QUEST: INTO THE FLAMES OF HELL

*The darkest corners of Hell are consumed by flames. Fire spits from the ground and flames cover the walls.*

*Creatures from Darkness are used to the heat, but Lightbringers suffer from the punishing blazes. To continue their incursion on Hell, the Lightbringers must defeat the source of those scorching flames: The Incubus Lord.*

• **Extinguish the Fire:** Objective tokens represent Fire Pits. Any Hero in a Zone with an Objective token can spend one action to put out that fire pit, removing the token from the Dungeon.

• **This Dungeon is on Fire:** Whenever a Hero enters a Zone with a 🔥 token, remove that token. Then that Hero takes 1 🔥. If a Hero ends their turn in 🗡️ range from a Fire Pit, they take 1 🔥.

Tiles needed (from *Hellscape*, [A] Tiles): **1B, 5B, 6A.**

## QUEST OBJECTIVES

- **Extinguish the Fire:** Quench all fire pits in the Dungeon
- **Defeat Lyidan:** Kill Lyidan, Incubus Lord

## QUEST SPECIAL RULES

• **Special Setup:** Spawn a Level 5 Lyidan, Incubus Lord Roaming Monster on the indicated Zone (remove all other Lyidan Cards from the other Roaming Monster decks).

• **Lyidan's Chamber:** Lyidan does not activate and cannot be the target of any attack, skill, ability, nor take Wounds until its Chamber has been revealed.

• **Lyidan's Presence:** Enemies don't take 🔥. If an Enemy would take a 🔥 token, discard that token instead. Heroes roll 🟠 instead of 🟡 when resolving 🔥.

6A

5B

1B

\*Loot tokens are placed according to the number of Heroes:

1-2 🧑 → 🗡️

3-4 🧑 → 🗡️

5-6 🧑 → 🗡️

