

MAYHEM RULES



Medal, medal, medal!

SPECIAL RULES

At the start of the game, place the Medal token near the board near the other tokens.

Muttley's Abilities all interact with the Medal token and have different effects if he does or does not have the Medal.

Whenever Muttley has the Medal , place the Medal token on his Dashboard. All Abilities' effects will follow the  conditions on his Dashboard.

Whenever he doesn't have the Medal , remove the token from his Dashboard and place it back near the board. His Abilities will now have the  effect.

The Medal token is not removed from the Dashboard in case Muttley is KO'ed.

COMPONENTS



1 MEDAL
TOKEN

MAYHEM



Example: By using his Dirty Tricks Special Effect, Muttley was able to get the Medal! The next time he uses his Natural Ability, his Teammate's Attacks will deal -2 Damage during that round. And, in case Muttley uses his Spinning Tail, his Teammate will lose his free Move, and Muttley will lose the Medal!