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1 Plastic Gameboard, 72 Candy Pieces, 1 Cloth Bag, 6 Goal Cards, this Rulebook.

For 1 to 4 players
Ages 8+



SETUP

GOAL CARD

Players choose or take 1 random Goal Card for the game.

Place the Goal Card near the board. Return the remaining cards to the box.



GAMEBOARD

Place the board in the middle of the table.

Each player sits in front of one side of the board.



CANDY PIECES & CLOTH BAG

Place all the Candies inside the Bag and mix them up.

Take Candies from the Bag without looking at them and place them on the board until it is full.

There cannot be 3 or more Candies of the same type connected in a row or column. If there are, mix the Candies on the Board until there are no more sequences of the same Candy.

Place the Bag with the remaining Candies near the board.

GAMEPLAY

- 1) The youngest player goes first.
- 2) On your turn, you will try to swap Candies to match 3 or more of the same!

Example:

If you swap the green candy with the orange candy.



Like this:



This is called a **Blast!**



OBJECTIVE OF THE GAME

Be the first to complete the Goal Card by collecting Candies from the board.



3-Blast

When you match 3 Candies, remove them and keep 1.



4-Blast

When you match 4 Candies, remove all Candies in that row or column. Keep 1 Candy of the matched type and 1 different.



5-6-Blast

When you match 5 or 6 Candies, remove all the Candies of that type from the board and keep 2.



Box-Blast

When you match 5 Candies in the shape of T, L, or +, you form a Box-Blast.

Remove all matching Candies as well as the Candies that form a box around it. Keep 1 Candy of the matched type and 1 different.



Important! If there are 2 or more Blasts at the same time, choose 1 to solve before the other.



OR

OR

OR

No BLASTS?

If all players agree that no Blasts can be made, do not swap any Candies. Instead, take 1 Candy from the Bag and swap with 1 Candy of a different type from the board, trying to make a Blast. Then, put the replaced Candy in the Bag.

Now, one of the following will happen:

A) You made a Blast, so you can resolve it.

B) No Blast was created, so your turn ends.

EVERY TIME YOU MAKE A BLAST

1

Remove those Candies from the Board. Keep the Candies based on the Blast you made and discard the rest near the board.



2

Tilt the board in **your direction**. The Candies will slide down, leaving empty spaces.



3

Release the board so that it goes back to its initial position.



4

Take Candies from the Bag without looking at them and fill all empty spaces from bottom to top.

You may make new Blasts after you place new Candies on the board! If that happens, repeat the steps 1 to 4 until there are no more Blasts.



5

Return the discarded Candies to the Bag, ending your turn. The player to the left then takes their turn.



Important! If you can't refill the board, use the discarded Candies. If that's not enough, all players must choose 2 of their Candies and put them back in the Bag.



GOAL CARDS



Have 2 different sets of 3 matching Candies.



Have 3 different sets: 2 sets of 2 matching Candies and 1 set of 3 matching Candies.



Have 5 different Candies.



Have 2 different sets: 1 of 4 matching Candies and 1 of 2 matching Candies.



Have 4 different sets of 2 matching Candies.



Have 9 Candies of any type.

SOLO-MODE RULES

CHALLENGE: THE BIGGEST BLAST THERE HAS EVER BEEN

Setup

Place the gameboard in front of you.

Remove all orange candies from the game and return them to the box. Then, fill the board with the remaining Candies following the regular rules.



How to Play

Every turn, you will follow the regular game rules.

Wining Condition

You win the game if you collect 6 Candies in the same turn. You lose the game if there aren't enough Candies in the Bag to refill the board.

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