

BEAST BOY RULES

As everyone's favorite chronically lazy vegetarian, Beast Boy's animal shape-shifting abilities allow him to help his team in a myriad of ways during the game. From the overwhelming power of his T-Rex form to the unstoppable speed of his Cheetah form and more, Beast Boy gives his team new options each round to help complete missions and KO their opponents.

COMPONENTS



4 FIGURES

Beast Boy (human form),
Cheetah, Gorilla, and T-Rex.



1 CHARACTER DASHBOARD



3 ANIMAL ABILITY CARDS



2 LARGE COUNTER BASES (1 white & 1 black)



*That's
what's up!*

SETUP

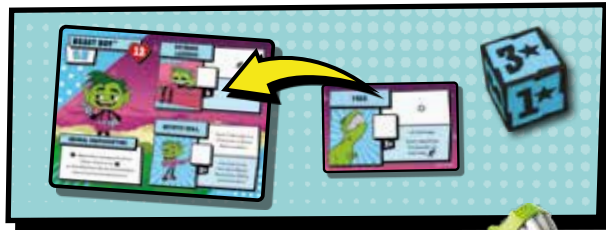
After selecting Beast Boy during step 2 of setup, set aside the 3 animal transformation figures: Cheetah, Gorilla, and T-Rex, and the 3 Animal Ability cards that represent his transformations.

How to play Beast Boy

Until his Natural Ability is activated by a ★ on the Mayhem die, Beast Boy will play like any other Character in Teen Titans Go! Mayhem.

As soon as the Mayhem die shows a ★, Beast Boy can take the following actions:

- Select 1 of Beast Boy's 3 animal forms (Cheetah, Gorilla, or T-Rex), and overlay his Extreme Laziness Ability with the Animal Ability card for that animal form. The Extreme Laziness Ability will be replaced by the new animal form's effects.





- Replace Beast Boy's figure with his new animal form's figure.




• Beast Boy's animal forms take up both Character Slots in his Location. If there is another Character in the same Location when Beast Boy shape-shifts, Beast Boy will **Push** that Character to an adjacent Location of his choice. If all adjacent Locations are full or blocked by obstacles, then Teleport that Character to any available Location on the board.

Apply these special rules for his animal shapeshifting:

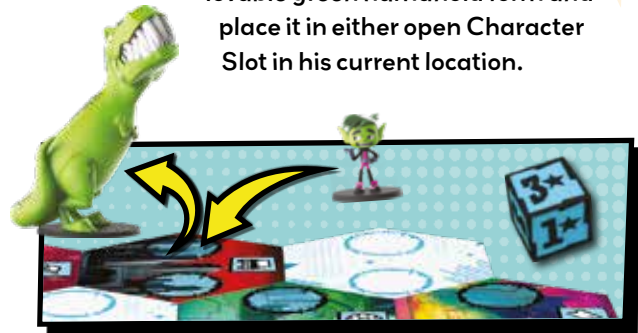
- As the shape-shifted Beast Boy takes up both Character Slots in his Location, no other Character can enter a Location with Beast Boy while in animal form.
- At the same time, Beast Boy cannot enter Locations with other Characters while in his animal form.
- A shape-shifted Beast Boy cannot be Pulled or Pushed nor can another Character be Pushed or Pulled to his Location.
- A shape-shifted Beast Boy may target any adjacent Locations with , Fire, or Stun effects, as well as any effects that affect Characters in the same location as Beast Boy.
- Also, Beast Boy may be targeted by opposing , Fire, or Stun effects while they are in an adjacent Location.
- During the Recovery phase, if a Character is unable to return to the board due to Beast Boy's animal form taking up both Slots in a Team's Base (and the other Base already being Full),

that Character may be placed in any open Character Slot on the board.

Beast Boy **must** remain in the chosen animal form until the Mayhem die no longer shows a , only being able to change his form to a different animal by first changing back to his humanoid form.

As soon as the Mayhem die no longer shows a , Beast Boy immediately returns to his humanoid form:

- Replace the animal form figure with Beast Boy's lovable green humanoid form and place it in either open Character Slot in his current location.



- Remove the Animal Ability card from Beast Boy's Dashboard. The Extreme Laziness Ability may now be used again.

