

This leaflet lists a series of achievements players can pursue while they play **Zombicide: Gear Up.**Challenge yourself and try to tick as many boxes as you can!

ONE SHOT ONE KILL - Kill 1 Zombie on the first turn. DOUBLE KILL - Kill 2 Zombies in a single turn. TRIPLE KILL!!! - Kill 3 Zombies in a single turn. IT'S HIGH NOON - Fill 10 HP Squares in a single turn. NOT ON MY WATCH - Have no Zombies on a Survivor's Street Slots. DON'T WORRY, I GOT THIS! - Have 8 Zombies on a Survivor's Street Slots. TRIGGER-HAPPY - Have all Ammo slots crossed off. KEVLAR LOYALTY PROGRAM - Have all Armor slots crossed off. WEND GAME ACHIEVEMENTS NOT EVEN CLOSE, BABY - Win with at least one Survivor with 3 or less Health. TIME TO TRY A HIGHER DIFFICULTY - Win with at least one Survivor with full Health. HOW 00 YOU USE THESE AGAIN? - Win with at least one Survivor not using any Ammo. LUCK IS NO EXCUSE - Win the game without using any favored Weapons. (If all players agree, remove the yellow Weapon card from the Turn cards on setup.) QUARANTINE MODE - Win in Solo Mode without using any Companion Cards. BOSS ACHIEVEMENTS DEFEAT THE SUPER-ABOMINATION ON NIGHTMARE DIFFICULTY DEFEAT THE SCREAMER ON NIGHTMARE DIFFICULTY DEFEAT THE SCREAMER ON NIGHTMARE DIFFICULTY DEFEAT THE ZOMBIPHANT ON NIGHTMARE DIFFICULTY	V GAMEPEAT ACTITEVEMENTS	
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