

ACHIEVEMENTS BOOKLET

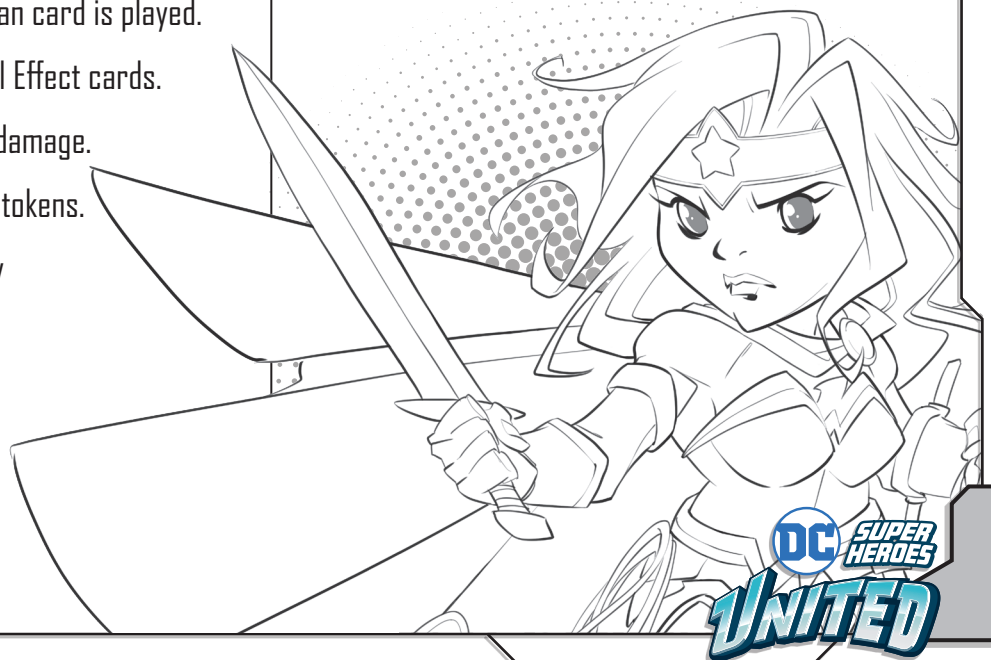
This booklet lists a series of achievements players can pursue while they play **DC Super Heroes United** using different combinations of Challenges, Heroes, and Villains. Challenge yourself and try to tick as many boxes as you can!

★ BASIC ACHIEVEMENTS

- Win a game in Commander Solo Mode.
- Win a game with 2 Players.
- Win a game with 3 Players.
- Win a game with 4 Players.
- Complete all Mission cards.
- Complete all Mission cards with Moderate Challenge.
- Complete all Mission cards with Hard Challenge.
- Win without any Hero being KO'd.
- Win without any Hero being KO'd with Moderate Challenge.
- Win without any Hero being KO'd with Hard Challenge.
- Win without the Villain ever causing an Overflow.
- Win before the 6th Master Plan card is played.
- Win without using any Special Effect cards.
- Win without any Hero taking damage.
- Win without using any Action tokens.
- Win with all Equipment in play facedown by the end.

★ SUPER-VILLAIN FEATS

- Defeat the Super-Villain with 2 Heroes.
- Defeat the Super-Villain with 3 Heroes.
- Defeat the Super-Villain with 4 Heroes.
- Defeat the Super-Villain without using any Super Hero card.
- Defeat the Super-Villain without using any Action tokens.
- Play all Super Hero cards on a single Villain turn (with 2 Heroes).
- Play all Super Hero cards on a single Villain turn (with 3 Heroes).
- Play all Super Hero cards on a single Villain turn (with 4 Heroes).
- Win as the Super-Villain without using any Super-Villain card.



★ VILLAIN FIGHTS

All of these should be accomplished with Hard Challenge.

CORE BOX:

- Defeat The Joker before the "Final Laugh" card is revealed.
- Defeat Darkseid with 3 (or more) Life Equation cards still unclaimed.
- Defeat Lex Luthor with no cards left in the Master Plan deck.
- Defeat The Cheetah with no Hero ever being KO'd during the game.

HUSH:

- Defeat Hush with 3 or more cards remaining in his Master Plan deck.
- Defeat The Joker & Harley Quinn without them ever activating Kidnapping.
- Defeat Superman (Controlled) without Poison Ivy ever reaching the Heroes' starting Location.


METROPOLIS:

- Defeat Doomsday.
- Defeat Brainiac with 6 or less Thugs on the "Rescue Civilians" Mission.

GOTHAM CITY:

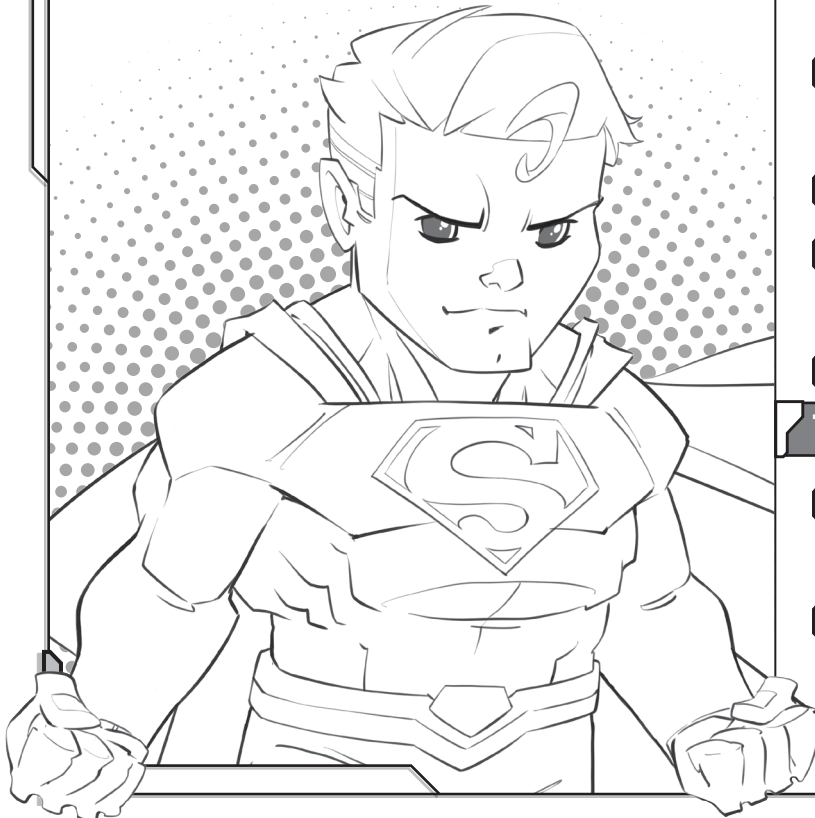
- Defeat Bane.
- Defeat Red Hood with the Vigilante Track on 15 or lower.
- Defeat Catwoman with the Heist Plan Track on 4 or lower.

ARKHAM ASYLUM BREAKOUT:

- Defeat Two-Face.
- Defeat The Riddler.
- Defeat The Riddler after finding his secret.
- Defeat The Penguin.
- Defeat Poison Ivy after defeating Controlled Superman by spending .
- Defeat Poison Ivy after defeating Controlled Superman by reducing him to zero Health.
- Defeat Killer Croc by dealing the final blow with a Hero having a KO token.
- Defeat Scarecrow.
- Defeat Man-Bat with no Hero being removed from the game.
- Defeat Mr. Freeze.

TEEN TITANS:

- Defeat Deathstroke with no more than a single Hero being KO'd once.
- Defeat Trigon in his Hard Mode.



WAR OF LIGHT:

- Defeat Star Sapphire.
- Defeat Sinestro with 2 or more Will/Fear tokens with the Will side up.
- Defeat Black Hand with no Hero being Zombified.
- Defeat Larfleeze with the Greed Pool having 12 or less Action tokens.
- Defeat Indigo-1.
- Defeat Atrocitus with the Revenge Tracker on 16 or lower.

JUSTICE SOCIETY OF AMERICA:

- Defeat Black Adam.

SUICIDE SQUAD:

- Defeat Suicide Squad (multi-Villain fight). Before the game, write down the names of the 6 members of Suicide Squad in a specific order. Win by defeating the Suicide Squad members in that exact order.
- Defeat Harley Quinn as the Main Villain.
- Defeat Harley Quinn as the Accomplice.
- Defeat King Shark as the Main Villain.
- Defeat King Shark as the Accomplice.
- Defeat Bloodsport as the Main Villain.
- Defeat Bloodsport as the Accomplice.
- Defeat Polka Dot Man as the Main Villain.
- Defeat Polka Dot Man as the Accomplice.
- Defeat Peacemaker as the Main Villain.
- Defeat Peacemaker as the Accomplice.
- Defeat Rick Flag as the Main Villain.
- Defeat Rick Flag as the Accomplice.

PROMOS:

- Defeat Ares with the War Tracker on 16 or lower.
- Lose against Bizarro.
- Defeat Black Manta with Aquaman (or any alternate Hero) never being KO'd.
- Defeat Black Mask.
- Defeat Captain Boomerang with 3 or more Threats still in play.
- Defeat Captain Cold.
- Defeat Clayface with the Fame Tracker on 6 or lower.
- Defeat Cyborg Superman.
- Defeat Deadshot with no more than 2 KO tokens on his dashboard.
- Defeat Despero with no more than 5 crisis tokens on his dashboard.
- Defeat General Zod with 3 or fewer Sunstone tokens in play.
- Defeat Gorilla Grodd with 4 or fewer Hero cards facedown in the Storyline.
- Defeat Mr. Mxyzptlk playing in his Hard Mode.
- Defeat Mongul without ever triggering an Overflow.
- Defeat Ocean Master.
- Defeat Parasite when there are no cards left in the Master Plan deck.
- Defeat Ra's al Ghul (no, we're not setting goals for his Evil Track. It will increase, trust us).
- Defeat Reverse Flash in 3 consecutive games, without losses.

- Defeat Solomon Grundy.
- Defeat Starro with no Heroes being removed from play. *
- Defeat Steppenwolf with no more than a single KO token among all Heroes.
- Defeat Talia al Ghul without her completing a single Agenda.
- Defeat The Batman Who Laughs.
- Defeat Lobo without any Hero being removed from play.
- Defeat Task Force X.
- Defeat Condiment King.
- Defeat Parallax with an all-Lanterns team. *

* These Feats will prove extremely challenging to achieve.

★ HERO FEATS

CORE BOX:

- Defeat any Villain with Hard Challenge and no Equipment.
- **Symbol of Hope:** Win any game with Superman where he is never KO'd and rescues at least 3 Civilians.
- **Warrior and Diplomat:** Win any game with Wonder Woman placing the last token on 2 Threats.
- **Time to Save the Day:** Win any game with The Flash performing 6 or more Actions in a single turn.
- **Prepared for Anything:** Win any game with Batman ending with 2 or more unspent Action tokens.

- **Upgrade Complete:** Win any game with Cyborg playing all his cards with a Special Effect by the end.
- **Ruler of Two Worlds:** Win any game with Aquaman defeating at least 1 Thug and rescuing at least 1 Civilian on the same turn, twice.

HUSH:

- **I Am the Night:** Win any game with Batman (Classic) activating his Equipment cards 4 or more times overall.
- **The Bat and the Bird:** Win any game with Batman (Classic) and Robin (Tim Drake) in which Robin is never KO'd.
- **Calculated Risks:** Win any game with Robin (Tim Drake) never delivering the final blow to any Henchmen or Villain.
- **Nine Lives, No Regrets:** Win any game with Catwoman (Goggles) never being KO'd.
- **Green Kryptonite:** Win any game with Superman (Controlled) dealing at least 1 damage to another Hero.
- **Crossbow Justice:** Win any game with Huntress defeating 4 or more Thugs.

METROPOLIS:

- **Last Daughter of Krypton:** Win any game with Supergirl dealing the final blow to the Villain.
- **Man of Iron:** Win any game with Steel avoiding being KO'd by using his Steel Power Armor effect.
- **Super-Dog to the Rescue:** Win any game with Krypto placing the last token on the Rescue Civilians Mission.

GOTHAM CITY:

- **Ladies' Night:** Win any game with an all-female Hero team.
- **Legacy Lives On:** Win any 4-Hero game with a team consisting of any Batman, Robin, Batgirl, and Nightwing.
- **No Capes, No Rules:** Win any game with Red Hood and without anyone ever being KO'd.
- **Mercy is a Luxury Left in the Grave:** Win any game with Red Hood without using Heroic Action tokens.

ARKHAM ASYLUM BREAKOUT:

- **Dark Knight Enforcer:** Win any game with Batman (Armor) dealing the last damage to a Henchman or Villain.
- **Assassin's Precision:** Win any game with Robin (Damian Wayne) placing more Thugs on the Defeat Thugs Mission than any other Hero.
- **Silent Strike:** Win any game with Batgirl (Cassandra Cain) activating Stealth after the Villain ends their movement in her Location.
- **Spoiling the Plans:** Win any game with Spoiler clearing more Threats than any other Hero.
- **Batgirls Team-Up:** Win any game with both Batgirl and Spoiler in the team when you activate Spoiler's "Batgirls Team-Up" Special Effect.

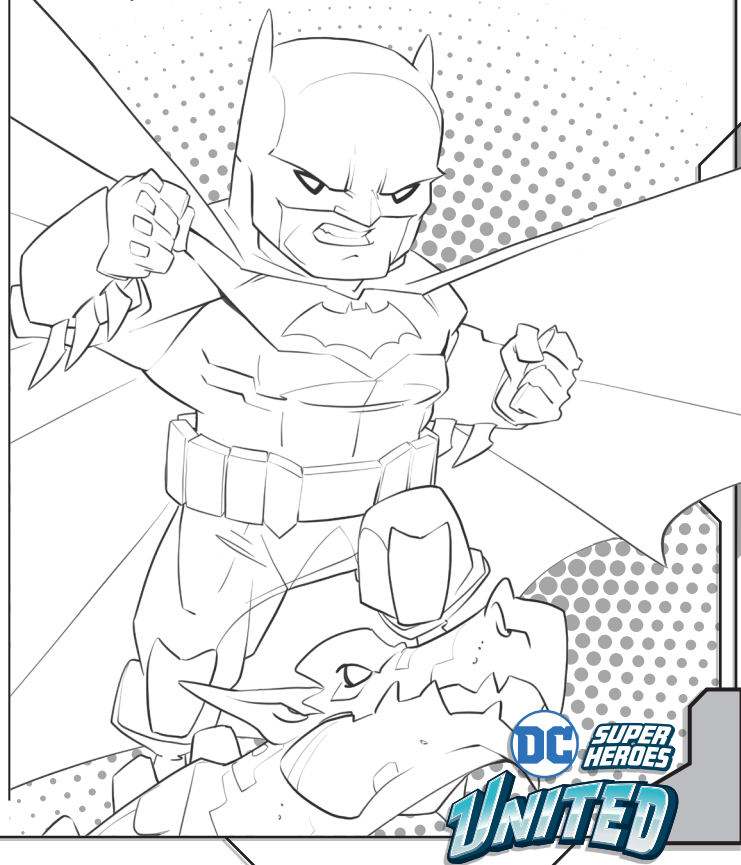
TEEN TITANS:

- **Leader in Training:** Win any game with Robin (Dick Grayson) activating his "Lead by Example" Special Effect 3 or more times.
- **Form and Function:** Win any game with Beast Boy swapping Animal Forms 3 or more times.

- **Alien Fury:** Win any game with Starfire defeating 3 or more Thugs in a single turn.
- **Soul-Self Unleashed:** Win any game with Raven never playing a Hero card with no Special Effects on it.

WAR OF LIGHT:

- **Will of the Corps:** Win any game with Hal Jordan discarding 2 or more Crisis tokens by activating Incredible Will.
- **Beacon of Hope:** Win any game with Saint Walker playing 2 or more Hero cards with Special Effects.
- **Threads of Compassion:** Win any game with Indigo-1 stunning 2 or more Henchmen.
- **Love's Shield:** Win any game with Carol Ferris playing both Love Attunement cards.
- **Spectrum Beacon:** Win any game with Kyle Rayner playing 3 or more Spectrum Dominance cards.



JUSTICE SOCIETY OF AMERICA:

- **Champion's Might:** Win any game with Shazam! never playing a Hero card with 2 symbols at the bottom.
- **Small but Mighty:** Win any game with The Atom playing 3 or more Hero cards with Special Effects.
- **Canary Cry:** Win any game with Black Canary stunning 2 or more Henchmen or Villains.



- **Reincarnated Protector:** Win any game with Hawkman cancelling at least 1 Overflow effect.
- **Mystic Mastery:** Win any game with Doctor Fate playing 3 or more Spell cards.
- **Increasing Impact:** Win any game with Atom Smasher playing both Mass Increase cards.
- **Bringer of the Storm:** Win any game with Cyclone defeating 2 Thugs by playing Air Blasts.
- **Anti Hero's Stand:** Win any game with Black Adam playing 3 or more Hero cards with Special Effects.

SUICIDE SQUAD:

- **Mayhem Maestra:** Win any game with Harley Quinn playing at least one Mayhem card and activating her Unexpected Reappearance effect.
- **Meat is Back on the Menu:** Win any game with King Shark discarding 3 or more Thugs/Civilians and activating his Comeback Stronger effect.
- **Everything's a Weapon:** Win any game with Bloodsport playing at least one Marksmanship card and activating his Last Shot effect.
- **My Mother Everywhere:** Win any game with Polka Dot Man gaining 2 or more Wild Action tokens and activating his Next time I'll Be More Prepared effect.
- **For Peace:** Win any game with Peacemaker activating his Peacemaking effect.
- **Field Leader:** Win any game with Rick Flag playing Leadership and activating his Taking You Down With Me effect.

PROMOS:

- **Double Trouble:** Win any game with Zan and Jayna both playing all their Wonder Twins Powers, Activate! cards (4 cards in total).
- **Super Sidekick:** Win any game with Gleek activating his Bucket Holder effect at least twice.
- **Shocking Justice:** Win any game with Black Lightning playing both Electro-Blast cards.
- **Scarab Sync:** Win any game with Blue Beetle gaining 3 or more Action Tokens.
- **Future Perfect:** Win any game with Booster Gold activating Time Travel.
- **Possession Obsession:** Win any game with Deadman never being KO'd.
- **Speak the Rhyme, It's Showtime:** Win any game with Etrigan the Demon playing all 4 of his Hero cards with Special Effects.
- **Fusion Frenzy:** Win any game with Firestorm never playing a Firestorm Hero card with no Special Effects on it.
- **Bullseye:** Win any game with Green Arrow playing both Archery Skills and Bag of Trick Arrows cards.
- **Reincarnated Warrior:** Win any game with Hawkgirl playing both Reincarnated Knowledge cards.
- **Scarred but Sharp:** Win any game with Jonah Hex ending with exactly 1 Hero card in hand.
- **Soultaker's Toll:** Win any game with Katana defeating 5 or more Thugs.
- **Shapeshifter Supreme:** Win any game with Martian Manhunter never playing a Martian Manhunter card with no Special Effects on it.
- **Queen of Tides:** Win any game with Mera end her turn at least once in every Location with a Water token.
- **Elastic Justice:** Win any game with Plastic Man using the Elasticity effect in each of his turns.
- **Kryptonian Grit:** Win any game with Power Girl playing both Kryptonian Physiology cards.
- **Winds of Justice:** Win any game with Red Tornado playing 2 or more Vortex Generation cards.
- **Cosmic Champion:** Win any game with Stargirl rescuing 5 or more Civilians.
- **Armored Guardian:** Win any game with S.T.R.I.P.E. preventing damage 3 times.
- **Green Awakening:** Win any game with Swamp Thing activating both Immortality cards.
- **Giving the Right Answers:** Win any game with The Question gaining 5 or more Action tokens.
- **Spirit of the Wild:** Win any game with Vixen playing 3 different Hero cards with Special Effects.
- **One More Round:** Win any game with Wildcat activating A Few Lives Left effect 2 or more times.
- **Hell of a Gambit:** Win any game with Constantine activating his Greater Exorcism effect.
- **Backwards Victory:** Win any game with Zatanna only playing cards with a Special Effect.
- **Space Dolphins Guardian:** Win any game with Lobo playing Space Dolphins.

- **Detachable Success:** Win any game with Arm-Fall-Off-Boy using his Removable Limbs effect to deal the last damage to a Henchmen or Villain.
- **Ricochet Wreckage:** Win any game with Captain Boomerang playing 3 or more cards with the word "Boomerang" on their title.
- **One Shot, One Kill:** Win any game with Deadshot activating his Revenge Shot effect.
- **Absolute Zero:** Win any game with Captain Cold stopping the movement of a Villain with Cryogen Wall.
- **Do Opposite Thing Good!:** Win any game with Bizarro by fulfilling the Heroic Goal.
- **Green is Deadlier:** Win any game with Poison Ivy playing 2 or more Deadly Touch cards.

★ **BREAKOUT MODE FEATS**

- **Justice is a Coin Toss:** Win while Escaping from Arkham with Two-Face.
- **Riddle me this: Who just walked free?:** Win while Escaping from Arkham with The Riddler.
- **The Bird has Flown the Coop:** Win while Escaping from Arkham with The Penguin.
- **Nature Always Finds a Way Out:** Win while Escaping from Arkham with Poison Ivy.
- **Through the Sewers to Freedom:** Win while Escaping from Arkham with Killer Croc.
- **Fear Wasn't the Cage - It Was the Key:** Win while Escaping from Arkham with Scarecrow.
- **Cold Calculation... Perfect Escape:** Win while Escaping from Arkham with Mr. Freeze.

- **From Cell to Sky in One Wingbeat:** Win while Escaping from Arkham with Man-Bat.
- **You merely adopted the cell. I was born in it... then broke it:** Win while Escaping from Arkham with Bane.
- **Slipped Right Through Your Fingers:** Win while Escaping from Arkham with Clayface.
- **Puddin', I busted out with style and a smile!:** Win while Escaping from Arkham with Harley Quinn.
- **Punchline? I'm out!:** Win while Escaping from Arkham with The Joker.
- **Why so alone? HAHHAH!:** Be the sole winner by Escaping from Arkham with Joker.
- **Outsmart the Bat:** Win against Batman as the Antagonist.
- **Even Krypton Couldn't Hold Us:** Win against Superman as the Antagonist.
- **Too Slow:** Win against Flash as the Antagonist.
- **Not Even the Lasso Could Tie Us Down:** Win against Wonder Woman as the Antagonist.

